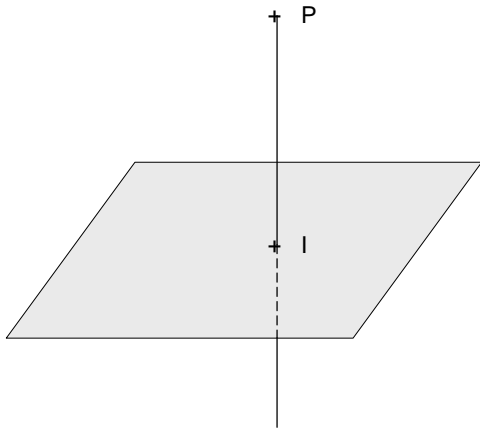
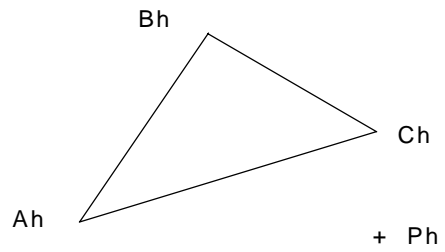
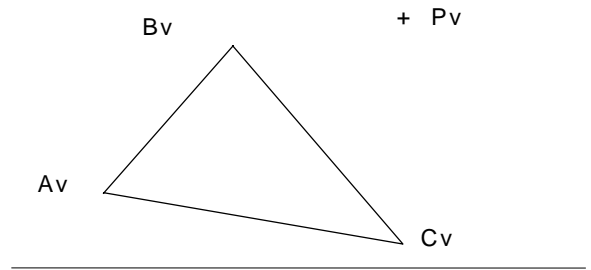


A. DISTANCIAS

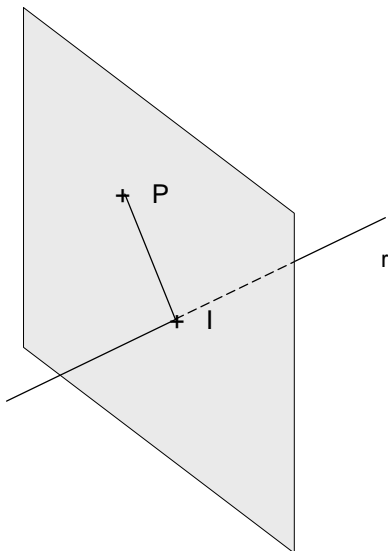
1.- Distancia de un Punto a un Plano.



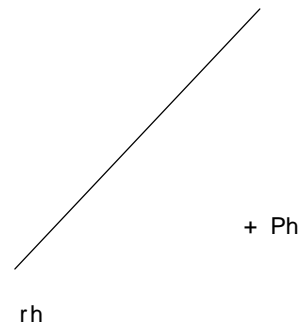
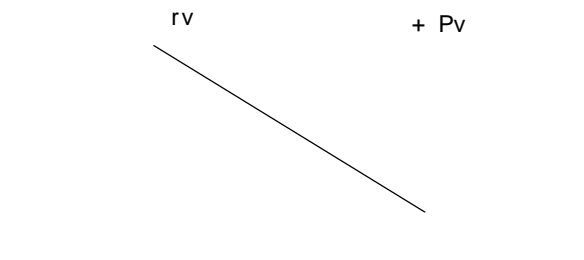
Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



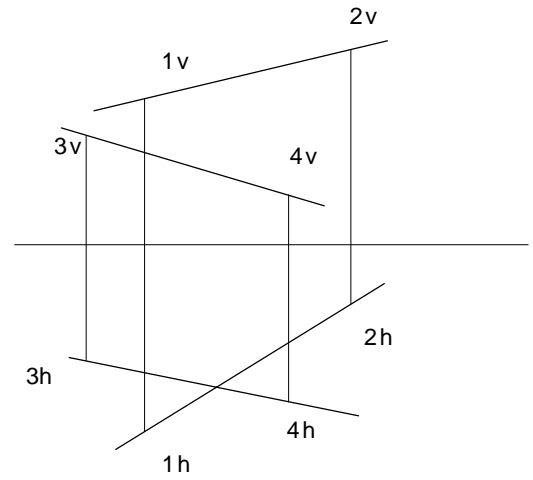
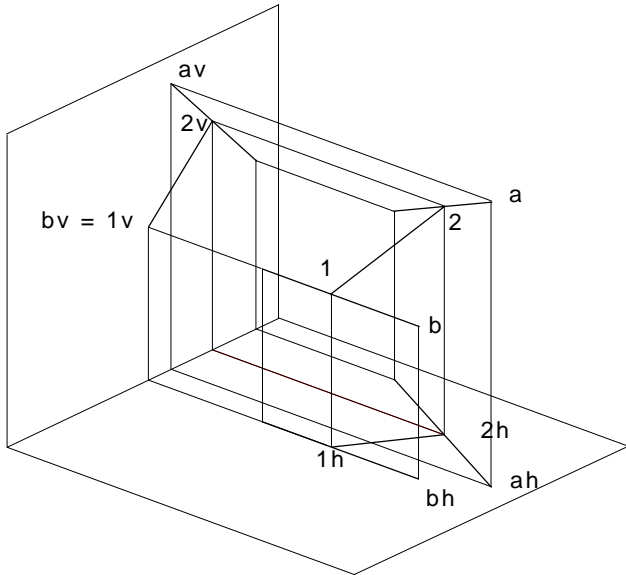
2.- Distancia de un punto a una recta.



Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_



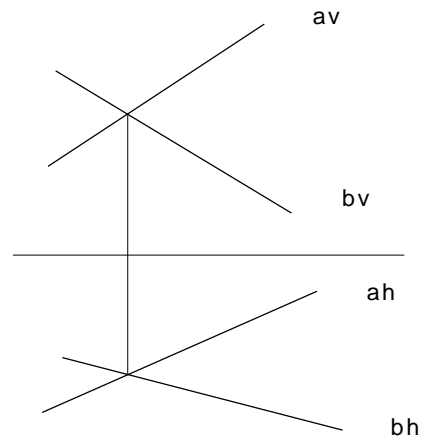
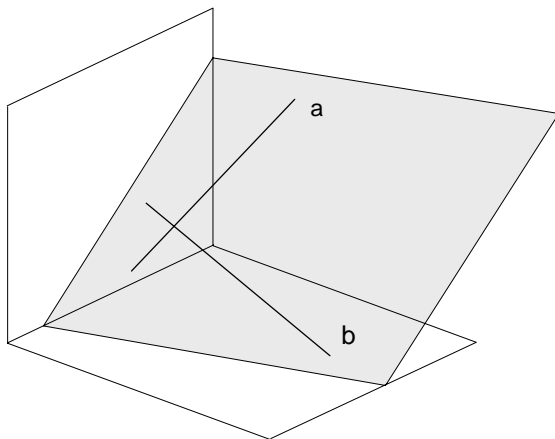
3.- Distancia entre dos rectas que se cruzan



Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

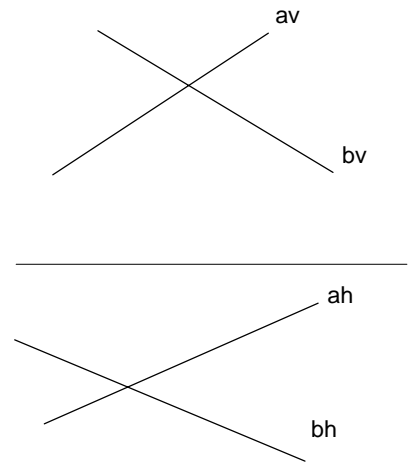
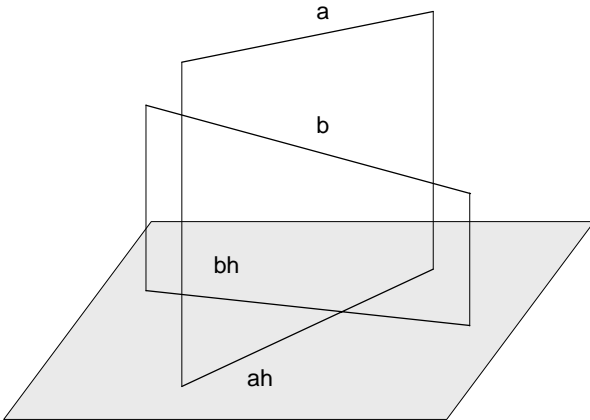
B.- ÁNGULOS

1.- Ángulo entre dos rectas que se cortan



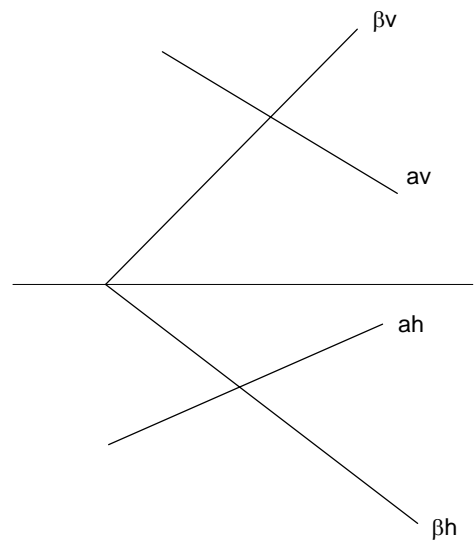
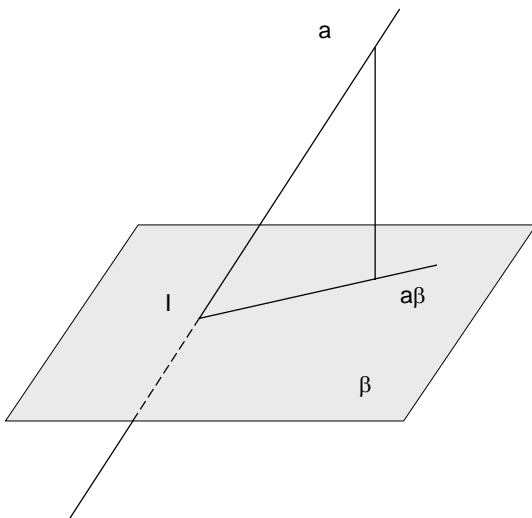
Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

2.- Angulo entre dos rectas que se cruzan



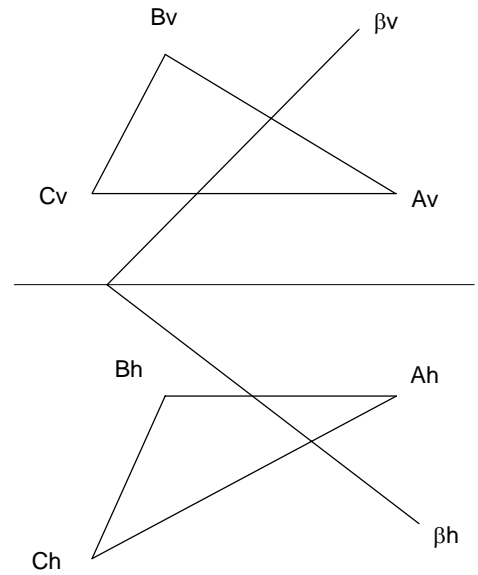
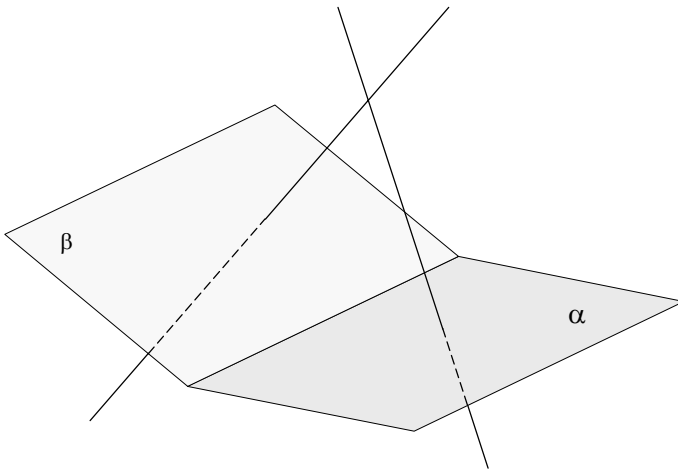
Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

3.- Angulo entre recta y plano



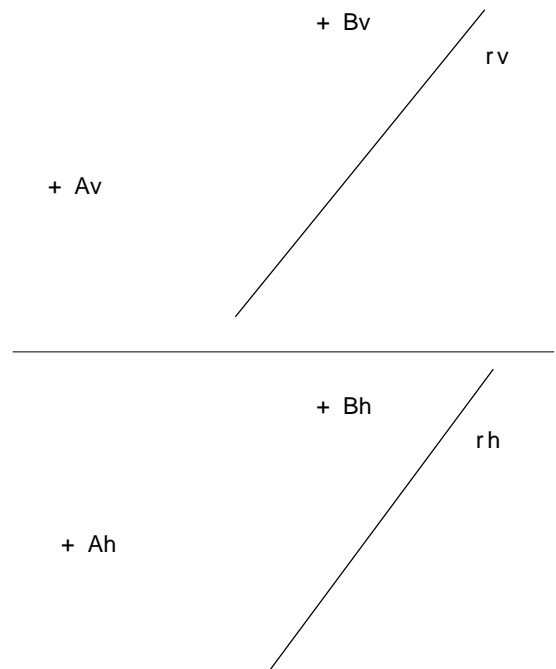
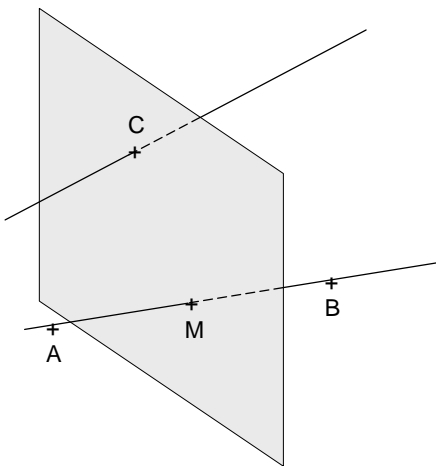
Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

4.- Angulo entre dos planos



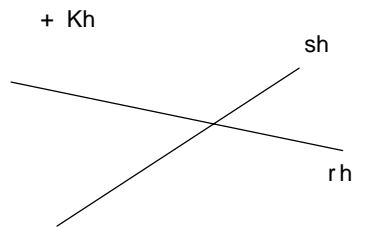
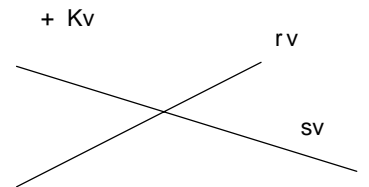
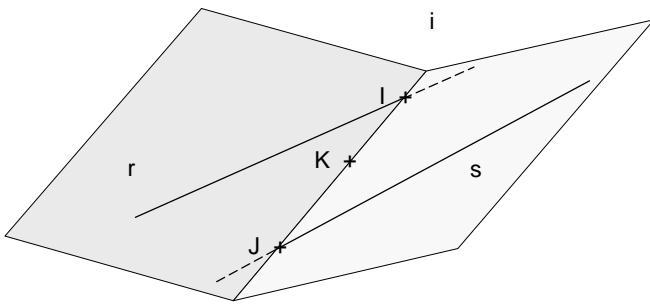
C.- LUGARES GEOMETRICOS

1.- Hallar un punto que esta contenido en una recta y equidista de otros dos.



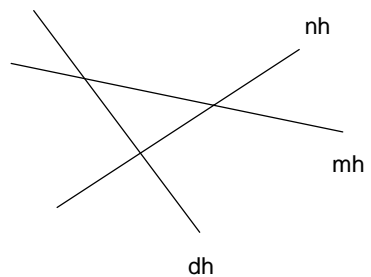
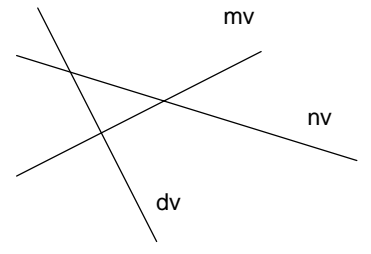
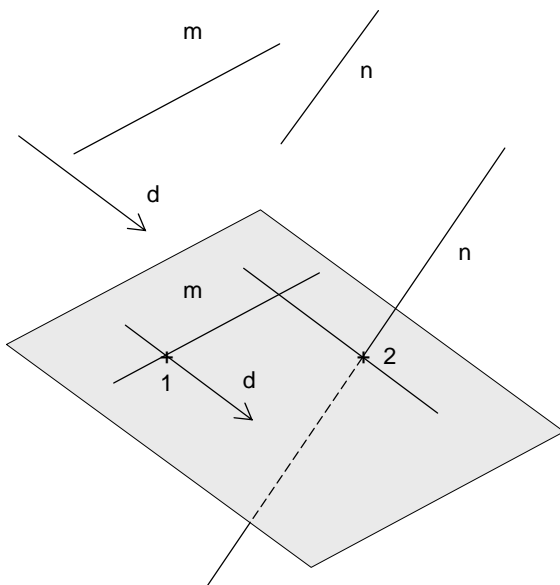
Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

2.- Hallar la recta que pasa por el punto "K", y se apoya en las rectas "r" y "s".



Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

3.- Hallar la recta que se apoya en las rectas "m" y "n", y tiene una dirección "d".



Algoritmo Espacial: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_